

Promotion Table Tutorial

Note: The number of promotion tables available is set at item #30 of the S-Mode memory allocation program.

There are five types of promotion tables:

1. Mix and Match (amount)
2. Mix and Match % (percentage)
3. Multi Buy
4. Fixed Price
5. Selective discount

Each type is designed to handle a different promotion or discount situation. Select the promotion type from the drop-down list box on the Promotion Table Programming screen (P-Mode).

Promotion Table Programming Screen

The screenshot displays the 'PROMOTION TABLE PROGRAMMING' screen. At the top, the title 'PROMOTION TABLE PROGRAMMING' is centered. Below the title, there are several input fields: 'PROMOTION TABLE#' with the value '001', 'DESCRIPTOR' with the value '\$1 OFF', 'DISCOUNT PRICE' with the value '1.00', 'FIXED QTY' with the value '3', and 'PROMO TYPE' with the value 'MIX & MATCH'. A drop-down menu is open for the 'PROMO TYPE' field, showing five options: 'MIX & MATCH', 'MIX & MATCH %', 'MULTI BUY', 'FIXED PRICE', and 'SELECTIVE DISC.'. A line points from the text 'Promo Types' to the drop-down menu. At the bottom of the screen, there is a 'CLOSE' button.

PROMOTION TABLE PROGRAMMING			
PROMOTION TABLE#	001	DESCRIPTOR	\$1 OFF
DISCOUNT PRICE	1.00	FIXED QTY	3
PROMO TYPE		MIX & MATCH	
		MIX & MATCH	
		MIX & MATCH %	
		MULTI BUY	
		FIXED PRICE	
		SELECTIVE DISC.	
CLOSE			

Mix & Match (Amount)

A mix & match (amount) discount is applied automatically when the appropriate amount of qualifying items are purchased. For example, a preset amount discount, such as \$1 dollar, might be applied when any three items are purchased.

1. Open the promotion table programming screen and select the promotion table #.
2. Set the promotion type (Mix & Match).
3. Set the discount price (amount of the discount).
4. Set the promotion descriptor.
5. Set the fixed quantity (the number of qualifying items that must be purchased to receive the discount.)
6. Go the PLU programming screen for each item that meets the qualifications for the discount and enter the appropriate promotion table number in the MIX&MATCH TABLE# field.

The image displays two screenshots from the SPS-2000 system. The top screenshot is the 'PROMOTION TABLE PROGRAMMING' screen. It features a header bar with the title '1 PROMOTION TABLE PROGRAMMING'. Below the header, there are several input fields: 'PROMOTION TABLE#' with the value '001', 'DISCOUNT PRICE' with '1.00', 'FIXED QTY' with '3', 'DESCRIPTOR' with 'BLIZZARD PROMO', and 'PROMO TYPE' with 'MIX & MATCH'. These fields are annotated with numbers: '1' for the title, '3' for the discount price, '5' for the fixed quantity, '4' for the descriptor, and '2' for the promo type. A 'CLOSE' button is at the bottom. The bottom screenshot is the 'PLU#0000000000000002303 PROGRAMMING' screen. It has a header bar with the title 'PLU#0000000000000002303 PROGRAMMING'. Below the header, there are several input fields: 'PLU#' with '0000000000000002303', 'DESCRIPTOR' with 'MD BLIZZARD', 'STOCK LINK PLU #' with '000000000000000000', 'MODIFIER QTY' with '00.00', 'GROUP LINK #1' with '[23] BLIZZARD', 'PLU STATUS GROUP LINK#' with '[004] DQ', 'PIECE COUNT' with '000', 'PRODUCT MIX #1' with '00', 'RECIPE#' with '0', and 'MIX&MATCH TABLE#' with '01'. The 'MIX&MATCH TABLE#' field is annotated with the number '6'. At the bottom, there are three buttons: 'PREV. RECORD', 'NEXT RECORD', and 'CLOSE'. A text box with an arrow points to the 'MIX&MATCH TABLE#' field, containing the text: 'Set the promotion table number you wish to apply in the MIX&MATCH TABLE # field on each PLU that will qualify for the promotion'.

1 PROMOTION TABLE PROGRAMMING

PROMOTION TABLE# 001

DISCOUNT PRICE 1.00

FIXED QTY 3

DESCRIPTOR BLIZZARD PROMO

PROMO TYPE MIX & MATCH

2

3

4

5

CLOSE

PLU#0000000000000002303 PROGRAMMING

PLU# 0000000000000002303

DESCRIPTOR MD BLIZZARD

PAGE #1 PAGE #2 PRICES

STOCK LINK PLU # 000000000000000000

MODIFIER QTY 00.00

GROUP LINK #1 [23] BLIZZARD

PLU STATUS GROUP LINK# [004] DQ

PIECE COUNT 000

PRODUCT MIX #1 00

RECIPE# 0

MIX&MATCH TABLE# 01

6

PREV. RECORD NEXT RECORD CLOSE

Set the promotion table number you wish to apply in the MIX&MATCH TABLE # field on each PLU that will qualify for the promotion

Mix & Match Registration Example

In this example, any blizzard purchase qualifies for a “buy three and get \$1 off” promotion.

When the third qualifying item is purchased, the \$1 promotion is automatically applied.

REG	REP	PGM	S	TAXES	0.61	TOTAL	9.98
BURGERS	SAND WICHES	HOT DOGS	BASKETS	SALADS			
BEVS	DQ	TREATS\$ NOVL TIES	CAKES	KID MEALS			
CHILD	SMALL	MEDIUM	LARGE	X-LARGE			
BLIZZARD	BLIZZ/MO NTH		MOO LATTE	SMOOTHY			
FLOAT	FREEZE	SHAKE	MALT				
CONE	DIP CONE	DQ in a CUP	SUNDAE	PLUS IT SUNDAE			
WAFFLE CONE	WAFFLE BOWL	WAFFLE DIP CONE	WFFL DIP BOWL				
DQ ADD	DQ NO		SPEC INSTR	PAYMENT			

1 MD BLIZZARD	\$3.29			
heath				
1 MD BLIZZARD	\$3.29			
mud pie				
1 LG BLIZZARD	\$3.79			
reese pb cup				
BLIZZARD PROMO	-1.00			
TAXES	0.61			
TOTAL	9.98			
P01 DRIVE-THRU R0n	REG02 [0222]			
DONE	PLU	7	8	9
PREV.	X/TIME	4	5	6
SUBT OTAL	CLEAR	1	2	3
CASH	VOID ITEM	0	00	.

Mix & Match % (Percentage)

A mix & match % (percentage) discount is applied automatically when the appropriate amount of qualifying items are purchased. For example, a preset percentage discount, such as 25%, might be applied when any two cakes are purchased.

1. Open the promotion table programming screen and select the promotion table #.
2. Set the promotion type (Mix & Match %).
3. Set the discount percentage.
4. Set the promotion descriptor.
5. Set the fixed quantity (the number of qualifying items that must be purchased to receive the discount.)
6. Go the PLU programming screen for each item that meets the qualifications for the discount and enter the appropriate promotion table number in the MIX&MATCH TABLE# field.

The image displays two screenshots from a software interface. The top screenshot is titled '1 PROMOTION TABLE PROGRAMMING'. It contains several input fields: 'PROMOTION TABLE#' with value '002' (annotated with '1'), 'DISCOUNT %' with value '25.000' (annotated with '3'), 'FIXED QTY' with value '2' (annotated with '5'), 'DESCRIPTOR' with value 'DQ CAKE OFFER' (annotated with '4'), and 'PROMO TYPE' with value 'MIX & MATCH %' (annotated with '2'). A 'CLOSE' button is at the bottom. The bottom screenshot is titled 'PLU#00000000000000003000 PROGRAMMING'. It shows fields for 'PLU#' (00000000000000003000), 'DESCRIPTOR' (8in ROUND), 'STOCK LINK PLU #' (000000000000000000), 'MODIFIER QTY' (00.00), 'GROUP LINK #1' ([30] CAKES), 'PLU STATUS GROUP LINK#' ([005] CAKE), 'PIECE COUNT' (000), 'PRODUCT MIX #1' (00), 'RECIPE#' (0), and 'MIX&MATCH TABLE#' (02, annotated with '6'). Navigation buttons 'PREV. RECORD', 'NEXT RECORD', and 'CLOSE' are at the bottom.

Set the promotion table number you wish to apply in the MIX&MATCH TABLE # field on each PLU that will qualify for the promotion

Mix & Match % Registration Example

In this example, any cake purchase qualifies for a “buy two and get 25% off” promotion.

When the second qualifying item is purchased, the 25% promotion is automatically applied.

REG	REP	PGM	S	TAXES	2.09	TOTAL	34.32
BURGERS	SAND WICHES	HOT DOGS	BASKETS	SALADS	1 8in ROUND	\$16.99	
BEVS	DQ	TREATS\$ NOVL TIES	CAKES	KID MEALS	1 SHEET CAKE	\$25.99	
TOAST	CINN ROLL	DANISH	MUFFIN	APPLE SAUCE	DQ CAKE OFFER	-10.75	
8in ROUND	10in ROUND	SHEET CAKE	HEART CAKE	DECO PACK	TAXES	2.09	TOTAL 34.32
8" BLIZZ CAKE	10" BLIZZ CAKE	LOG CAKE		TM IMAGE	P01 DRIVE-THRU ROn	REG02	[0223]
DQ ADD	DQ NO		SPEC INSTR	PAYMENT	DONE	PLU	7 8 9
					PREV.	X/TIME	4 5 6
					SUBT OTAL	CLEAR	1 2 3
					CASH	VOID ITEM	0 00 .

Multi Buy

A Multi Buy (amount) discount is applied automatically when the qualifying items are purchased. For example, a hamburger and large fry qualify for a \$1 discount.

Note: This feature, by itself, does not function as an “auto-combo” feature. Multi Buy works only when specific items (not categories of items) are purchased.

1. Open the promotion table programming screen and select the promotion table #.
2. Set the promotion type (Multi Buy).
3. Set the discount price (amount of the discount).
4. Set the promotion descriptor.
5. Set the fixed quantity to “0”. (This field is ignored when the promo type is Multi Buy.)
6. List each item that must be purchased to qualify for the discount. Use the quantity field if multiple items must be purchased to qualify.
7. Go the PLU programming screen for each item that meets the qualifications for the discount and enter the appropriate promotion table number in the MIX&MATCH TABLE# field.

The image shows two screenshots from the SPS-2000 system. The first screenshot is the 'PROMOTION TABLE PROGRAMMING' screen. It has fields for 'PROMOTION TABLE#', 'DISCOUNT PRICE', 'FIXED QTY', 'PROMO TYPE', and 'DESCRIPTOR'. Below these is a table with columns for item number, descriptor, item code, and quantity. The second screenshot is the 'PLU#0000000000000000300 PROGRAMMING' screen. It shows fields for 'PLU#', 'DESCRIPTOR', 'PAGE #1', 'PAGE #2', 'PRICES', 'STOCK LINK PLU #', 'MODIFIER QTY', 'GROUP LINK #1', 'PLU STATUS GROUP LINK#', 'PIECE COUNT', 'PRODUCT MIX #1', 'RECIPE#', and 'MIX&MATCH TABLE#'. There are also buttons for 'PREV. RECORD', 'NEXT RECORD', and 'CLOSE'.

1 PROMOTION TABLE PROGRAMMING

PROMOTION TABLE# 004 DESCRIPTOR BURGER DEAL

DISCOUNT PRICE 1.00 FIXED QTY 0 PROMO TYPE MULTI BUY

#	DESCRIPTOR	ITEM	QTY
001	BURGER	0000000000000000300	1
002	LG FRY	00000000000000001404	1
003			
004			
005			
006			
007			
008			
009			
010			

PAGE UP PAGE DOWN

4

2

6

PLU#0000000000000000300 PROGRAMMING

PLU# 0000000000000000300 DESCRIPTOR BURGER

PAGE #1 PAGE #2 PRICES

STOCK LINK PLU # 000000000000000000

MODIFIER QTY 00.00

GROUP LINK #1 [03] SNGL BURGER

PLU STATUS GROUP LINK# [001] GRILL FOOD

PIECE COUNT 000

PRODUCT MIX #1 00

RECIPE# 0

MIX&MATCH TABLE# 04

PREV. RECORD NEXT RECORD CLOSE

7

Set the promotion table number you wish to apply in the MIX&MATCH TABLE # field on each PLU that will qualify for the promotion

Multi Buy Registration Example

In this example, purchase of a burger and a large fry qualifies for a “\$1 off” promotion.

When both items are registered, the \$1 promotion is automatically applied.

REG	REP	PGM	S	TAXES	0.16	TOTAL	2.64
BURGERS	SAND WICHES	HOT DOGS	BASKETS	SALADS	1 BURGER \$1.59		
BEVS	DQ	TREATS\$ NOVL TIES	CAKES	KID MEALS	1 LG FRY \$1.89		
COMBO	GRILL CLASSIC	MSHRM SWISS	GB CHEESE	REG FRY	BURGER DEAL -1.00		
TRIPLE BRGR	MACHO MEAL	BCN CHEDDAR	1/2 LB CHEESE	1/4 LB. FLAME	TAXES 0.16 TOTAL 2.64		
1/2 LB. FLAME	1/2 LB. FLAME	1/4 CHILI MELT	1/2 CHILI MELT	LG FRY	P01 DRIVE-THRU ROn REG02 [0238]		
BURGER	CHEESE BURGER	BCN CHZ BURGER	ULTI MATE	ON. RING	DONE	PLU	7 8 9
DBL BURGER	DBL CHZ BURGER	DBL BACON CHZ		OTHER SIDES	PREV.	X/TIME	4 5 6
BRAZ ADDS	BRAZ NO	BRAZ ONLY	SPEC INSTR	PAYMENT	SUBT OTAL	CLEAR	1 2 3
					CASH	VOID ITEM	0 00 .

Fixed Price

A fixed price promo is similar to the Multi Buy promo, except that a package price is applied automatically when the qualifying items are purchased. For example, hot dogs normally \$1.39, are \$1 each when three are purchased.

Note: Fixed Price works only when specific items (not categories of items) are purchased.

1. Open the promotion table programming screen and select the promotion table #.
2. Set the promotion type (Fixed Price).
3. Set the discount price (amount of the discount).
4. Set the promotion descriptor.
5. Set the fixed quantity to "0". (This field is ignored when the promo type is Fixed Price.)
6. List each item that must be purchased to qualify for the discount. Use the quantity field if multiple items must be purchased to qualify.
7. Go the PLU programming screen for each item that meets the qualifications for the discount and enter the appropriate promotion table number in the MIX&MATCH TABLE# field.

The image shows two screenshots from the SPS-2000 system. The top screenshot is the 'PROMOTION TABLE PROGRAMMING' screen. It has fields for 'PROMOTION TABLE#' (005), 'DISCOUNT PRICE' (0.00), 'FIXED QTY' (0), 'DESCRIPTOR' (3-DOGS FOR \$3), and 'PROMO TYPE' (FIXED PRICE). Below these is a table with columns for item number, descriptor, item, and quantity. The first row shows item 001, 'HOT DOG', with a quantity of 3. The bottom screenshot is the 'PLU#0000000000000001100 PROGRAMMING' screen. It shows fields for 'PLU#' (0000000000000001100), 'DESCRIPTOR' (HOT DOG), 'PAGE #1', 'PAGE #2', 'PRICES', 'STOCK LINK PLU #', 'MODIFIER QTY', 'GROUP LINK #1', 'PLU STATUS GROUP LINK#', 'PIECE COUNT', 'PRODUCT MIX #1', 'RECIPE#', and 'MIX&MATCH TABLE#'. The 'MIX&MATCH TABLE#' field is circled and labeled with a '7'. A line points from the text below to this field.

Set the promotion table number you wish to apply in the MIX&MATCH TABLE # field on each PLU that will qualify for the promotion

In this example, when three hot dogs, normally \$1.39 each are purchased, a discount is applied to provide the promotional price.

REG	REP	PGM	S	TAXES	0.20	TOTAL	3.20
BURGERS	SAND WICHES	HOT DOGS	BASKETS	SALADS	1 HOT DOG		\$1.39
					1 HOT DOG		\$1.39
					1 HOT DOG		\$1.39
					3-DOGS FOR \$3		-1.17
BEVS	DQ	TREATS\$ NOVL TIES	CAKES	KID MEALS			
#1 GB BCN CHDDR	#2 GB CHEESE	#3 1/2 LB FLAME	#4 1/2 LB GB CHZ	#5 MSHRM SWISS			
#6 CHEESE BURGER	#7 DBL CH BRGR	#8 ULTI MATE	#9 TURKEY COMBO	#10 CLUB COMBO			
#11 CRSPY CHKN	#12 CHL/CHZ DOG	TOKEN REDEEM		DAILY SPEC			
CANCEL	CLK IN/OUT	TENT #	EMPL OYEE	EAT IN	TAXES	0.20	TOTAL 3.20
Gift Card Redeem		DRV-THR STORE	DRV-THR RECALL	TAKE OUT	PO1 DRIVE-THRU R0n	REG02	[0240]
\$20 CASH	\$10 CASH	\$5 CASH	CHARGE	PAYMENT	DONE	PLU	7 8 9
					PREV.	X/TIME	4 5 6
					SUBT OTAL	CLEAR	1 2 3
					CASH	VOID ITEM	0 00 .

Selective Discount

The Selective Discount promotion type functions as a “coupon search” feature. In other words, the discount/coupon cannot be applied unless the item has been purchased. This insures that discounts/coupons cannot be applied when the appropriate items are not purchased.

1. Open the promotion table programming screen and select the promotion table #.
2. Set the promotion type (Selective Discount).
3. Set the discount price (amount of the discount). Set the discount amount on the Promotion table, not on the associated “%” key.
4. Set the promotion descriptor.
5. Set the fixed quantity. This field determines the number of times the discount will be applied if there are multiple items in the transaction. For example, if “4” is set in this field, the discount is applied four times when four or more items are sold—if less than 4 are sold, the discount is applied once for each item.
6. List each item that is eligible for the discount. (If multiple items are listed, the discount will be applied for each of the items purchased.)
7. Go the PLU programming screen for each item that meets the qualifications for the discount and set the MIX&MATCH TABLE# field to “00”
8. Program a “%” Function key to apply the coupon. Set the “Selective Discount” option for the key to “YES”. Note that the promotion price and descriptor are set on the appropriate promotion table programming screen.

The image displays two screenshots from the SPS-2000 system. The first screenshot is the 'PROMOTION TABLE PROGRAMMING' screen. It features fields for 'PROMOTION TABLE#' (006), 'DISCOUNT PRICE' (0.50), 'FIXED QTY' (0), 'DESCRIPTOR' (50¢ OFF BURGER), and 'PROMO TYPE' (SELECTIVE DISC). Below these is a table with columns for item number, descriptor, item code, and quantity. The second screenshot is the 'PLU#0000000000000000300 PROGRAMMING' screen. It shows fields for 'PLU#', 'DESCRIPTOR' (BURGER), and various other attributes. The 'MIX&MATCH TABLE#' field is highlighted with a circle and a number 7. A callout line points from this field to a text box that reads: 'Set the MIX&MATCH TABLE # field on each PLU that will qualify for the promotion to “00”.'

1 PROMOTION TABLE PROGRAMMING

PROMOTION TABLE# 006 DESCRIPTOR 50¢ OFF BURGER 4

DISCOUNT PRICE 0.50 FIXED QTY 0 PROMO TYPE SELECTIVE DISC 2

#	3	DESCRIPTOR	5	ITEM	Q'TY
001		BURGER		0000000000000000300	1
002		CHEESE BURGER		0000000000000000310	1
003					
004					
005					
006					
007					
008					
009					
010					

PAGE UP PAGE DOWN } 6

PLU#0000000000000000300 PROGRAMMING

PLU# 0000000000000000300 DESCRIPTOR BURGER

PAGE #1 PAGE #2 PRICES

STOCK LINK PLU # 00000000000000000000

MODIFIER QTY 00.00

GROUP LINK #1 [03] SNGL BURGER

PLU STATUS GROUP LINK# [001] GRILL FOOD

PIECE COUNT 000

PRODUCT MIX #1 00

RECIPE# 0

MIX&MATCH TABLE# 00 7

PREV. RECORD NEXT RECORD CLOSE

Set the **SELECTIVE DISCOUNT** option on the appropriate “%” function key to “YES”

FUNCTION KEY #160 PROGRAMMING	
FUNCTION KEY #	160
DEFAULT DESC	% 4
PAGE #1	PAGE #2
COMPULSORY VALIDATION?	NO
ALLOW PRESET OVERRIDE?	NO
MANAGER REQ. FOR PRESET OVERRIDE	YES
FUNCTION NETS ITEM TOTAL?	YES
FUNCTION IS FOOD STAMP ELIGIBLE?	NO
ALLOW MULTIPLE SALE COUPONS W/O SBTL?	YES
ALLOW ONLY ONE DISCOUNT PER TRANS?	YES
KEY IS "DO IT" DISCOUNT FUNCTION?	NO
SELECTIVE DISCOUNT?	YES
PREV. RECORD	NEXT RECORD
CLOSE	

Selective Discount Registration Example

Register items. To apply a selective discount, enter the number of the promotion table (“6” in this example) and then touch the appropriate “%” function key (the HAMBGR COUPON key in this example).

Touch: [6] [HAMB COUPON]

If the item or items eligible for the promotion (coupon) have been registered, the discount will be applied.

If the item or items eligible for the promotion (coupon) have not been registered, the discount will be applied. The error message: “NO ITEM FOR SELECT DISCOUNT” will display and the promotion will not register.

REG	REP	PGM	S	TAXES	0.49	TOTAL	7.96
BURGERS	SAND WICHES	HOT DOGS	BASKETS	SALADS			
BEVS	DQ	TREATS\$ NOVL TIES	CAKES	KID MEALS			
#1 GB BCN CHDDR	#2 GB CHEESE	#3 1/2 LB FLAME	#4 1/2 LB GB CHZ	#5 MSHRM SWISS			
#6 CHEESE BURGER	#7 DBL CH BRGR	#8 ULTI MATE	#9 TURKEY COMBO	#10 CLUB COMBO			
#11 CRSPY CHKN	#12 CHL/CHZ DOG	TOKEN REDEEM	HMBGR COUPON	DAILY SPEC			
CANCEL	CLK IN/OUT	TENT #	EMPL OYEE	EAT IN			
Gift Card Redeem		DRV-THR STORE	DRV-THR RECALL	TAKE OUT			
\$20 CASH	\$10 CASH	\$5 CASH	CHARGE	PAYMENT			
1 BURGER \$1.59 50¢ OFF BURGER -0.50 1 1/2 LB CHEESE \$3.79 1 DBL CHZ BURGER \$2.59					TAXES 0.49 TOTAL 7.96 P01 DRIVE-THRU RON REG01 [0150]		
DONE PLU 7 8 9 PREV. X/TIME 4 5 6 SUBT OTAL CLEAR 1 2 3 CASH VOID ITEM 0 00 .							